

# AN IMPLEMENTATION MODEL FOR REASONING WITH COMPLEX OBJECTS

Qiming CHEN  
SM Research Institute  
16 Bei Tai Ping Lu  
Beijing 100039  
CHINA

Georges GARDARIN  
INRIA & UNIV. PARIS VI  
SABRE Project  
BP 105, 78153 LE CHESNAY  
FRANCE  
gardarin@madonna.inria.fr

## ABSTRACT

In this paper, we first propose a natural syntactical extension of DATALOG called NESTED\_DATALOG for dealing with complex objects represented as nested predicates. Then, we introduce the token object model which is a simple extension of the relational model with tokens to represent complex objects and support referential information sharing. An implementation model of a NESTED\_DATALOG program is defined by mapping it to the token object model which remains a straightforward extension of classical logical databases. Through this work, we can accommodate two basic requirements: The availability of a rule language for reasoning with complex objects, and the mechanism for mapping a complex object rule program to a relational DBMS offering a pure DATALOG rule language. In summary, the main contributions of the paper are the definition of a rule language for complex objects and the development of a technique to compile this complex object rule language to classical DATALOG.

## 1. INTRODUCTION

Database (DB) and Logic Programming (LP) technologies are moving fast towards a common destination. This holds true both from their common ancestor of mathematical logic and from the complementary benefits they can provide. From a database point of view, the major efforts made so far consist in the logical foundation given to relational DB [Gallaire84, Reiter84] and the extensions proposed to relational DB to support rules. These extensions yield DATALOG, a pure Horn clause rule language with a fixpoint semantics. DATALOG has been extended for handling functions, negation and set terms [Zaniolo 85] [Zaniolo 86] [Beeri 86] [Kuper 86] [Kuper 87] [Abiteboul87] [Gardarin87a].

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The handling of complex facts in logic programming is naturally integrated by using functions. It is possible to query these facts using predicates containing functional arguments. This facility makes logic programming more powerful and flexible than pure DATALOG based deductive databases, although typing and large predicate extensions are not well supported. Extending deductive database technology to handle complex objects has become a key issue for introducing it to engineering applications. However, to directly support database reasoning involving complex objects, the following problems still remain:

- (a) The support of aggregation hierarchies with mutually nested tuples and sets, namely, the description of the references among objects in a logic framework.
- (b) The consistency and complexity of the rule language semantics against the possible introduction of nested predicates, multilevel nested sets and so on.
- (c) The support of information sharing, particularly, the link between a complex object rule language and an existing object management system adopting sharing by references.
- (d) The availability of inferences at any given level of an aggregation hierarchy.

These problems have been investigated previously. Speaking roughly, they were tackled along the following two lines:

(1) Handling complex objects as nested functional terms [Zaniolo 85] [Zaniolo 86] [Beeri 86] [Abiteboul87], which more or less stays within the FOL world but has obvious limitations in predicating arbitrary objects and in supporting data abstraction and referential sharing. Most of these attempts allow the database to store complex facts in non normalized relation and introduce an extended relational algebra to deal with non flat relations.

(2) Defining a new theory for complex objects with an associated calculus and rule language. According to the approach described in [Bancilhon86], complex objects can be built from atomic objects by applying to them recursively a tuple and a set construct. Together with the subobject relationship  $\leq$ , which is essentially a containment relationship, the set of objects forms a

partial order lattice. This structure is used to define rule languages for reasoning about complex objects. However, the implementation model of such languages has not been properly developed. One of the goal of this paper is to propose such an implementation model on top of existing relational DBMSs.

Thus, we concentrate in this paper on the implementation of a rule language for manipulating complex objects. We first propose a natural extension of DATALOG for dealing with nested predicates, called NESTED\_DATALOG. With NESTED\_DATALOG, any predicate, nested or not, can have a database extension. To define an operational semantics and an implementation framework of NESTED\_DATALOG, we introduce the **token object model**. It is a simple extension of the relational model with tokens to represent complex objects and support information sharing. Tokens are introduced to represent complex objects and to provide links among composing sub-objects. The multilevel configuration hierarchies of complex objects are represented in a level-independent fashion through the use of tokens. The transition of inferences at different levels of the object configuration hierarchy is made by passing tokens through flat predicates which represent the link between an object and its complex components, thus associating the abstract description of an object at a higher level and the more detailed description of it at a lower level.

Compared with previous approaches, the proposed framework for reasoning with complex objects has the following distinct characteristics :

- (1) It is an operational model allowing system designers to build compilers for a complex object rule language. The proposed approach is to compile NESTED\_DATALOG program in pure DATALOG, as techniques to compile pure DATALOG programs into optimized relational algebra programs are now well known (see [Gardarin88] for a detailed survey).
- (2) Since the tokens provides links among different parts of a complex object, thus expands the aggregation hierarchy to a level-independent flat scheme, it may be implemented on top of classical relational systems. Such an implementation has already been considered by others; for example, building an object-oriented interface over a relational backend [Kiernan87] or compiling logic programming languages with nested terms into conventional relational algebra operations [Al-Amoudi87] require similar concepts and methodologies to that presented here.
- (3) It allows the user to query any predicate, even those nested in other predicates. Thus, it allows the user to zoom in any particular level, while suppressing the details of other levels.
- (4) It simplifies the semantics of LP with sets by introducing strong typing, which allows to map the

multilevel nested sets and tuples to only one level tuples. Indeed, the token model does not refer any nested predicate or set.

The rest of this paper is organized as follows : NESTED\_DATALOG is presented in section 2 as a natural extension of logic programming over complex objects. In section 3, the token object model is introduced as the implementation model of NESTED\_DATALOG objects. Also, the mapping of complex terms to flat terms is described. Section 4 presents mapping strategies for rules with complex heads. It requires to specify special token generator predicates in DATALOG. Further discussions on the execution of the mapped rules are proposed.

## 2. SYNTAX OF NESTED\_DATALOG

To introduce our rule language, let us see how complex objects would normally be dealt with as nested functional terms. As usual,  $\{O_1, O_2, \dots, O_n\}$  represents the set of elements  $O_1, O_2, \dots, O_n$  and  $(O_1, O_2, O_n)$  is an ordered tuple constructed with elements  $O_1, O_2, \dots, O_n$ . The example given below includes a complex fact registration with nested functional terms, which shows a natural syntax to represent complex facts with the tuple and set constructor. Note that we use both  $()$  and  $\{\}$  to enclose arguments of functions, in accordance with the argument type (i.e., set or ordered tuple). Additional parenthesis could be used, but we shall forget them in the sequel for clarity and simplicity. With classical approaches to complex objects [Tsur 86], predicates are top-level constructs which cannot be parameters of other terms or predicates; thus only registration is entitled to be a predicate symbol in this example. Courses, course, prof, students, student are function symbols. On the contrary, with our approach, every object as registration, courses, course, prof, students, student is a predicate and will be mapped to a relation as we shall see below.

```

registration (cs, 1987, courses {
  course ( 231, db, prof (smith, male, 36),
    students { student (john, 17),
              student (jan, 18),
              student (hull, 20) } ),
  course ( 171, os, prof (smith, male, 36),
    students { student (lee, 18),
              student (jan, 18),
              student (hull, 20) } ),
  course ( 281, ai, prof (smith, male, 36),
    students { student (john, 17),
              student (lee, 18),
              student (hull, 20) } ) } ).

```

Suppose we have queries such as :

- (a) Find the set of student names y professor x (name) teaches on course c (course number).
- (b) Find student lee's age.

To express and answer these queries in a system supporting functions, one must start from the top predicate registration, then go all the way down to the points where the required information can be found. Even for a very simple query such as (b) it could not be processed directly since student(lee, 18) has been treated as a **functional term**, thus cannot be taken as a **predicate** in the same logical universe. The rule language we are now going to define will explicitly consider nested predicates and support direct queries and rules.

We shall extend the above natural syntax to a rule language for complex objects, called NESTED\_DATALOG. We now define the syntax of NESTED\_DATALOG. As COL [Abiteboul87], NESTED\_DATALOG is a strongly typed language. We start with sets of atomic objects which are the basic types. As usual, we use the following symbols :

- (1) **Constants** : a, b, c, ... filler '-';
- (2) **Variables** : x,y,z, ...;
- (3) **Type predicates** : P, Q, R ...;
- (4) **Comparison predicates** : =, <, ≤, >, ≥, ≠;
- (5) **Logical connectors** : ',' (i.e., and), ← (i.e., is implied by).

A **simple term** is defined as being either a variable or a constant. For example, 1 and x are terms. Among the type predicates, there is a distinguished subset of unary predicates called **simple types**. We consider that all constants are typed according to a simple type. Typing constants corresponds to the classical assignation of domains in relational databases.

The novelties of the language are to support nested predicates (which indeed exists already in PROLOG, LDL1 or COL, but in that languages, internal predicates are considered as functions) and to be strongly typed. Complex types and Complex terms may be defined as follows.

**Definition 2.1 : Complex type**

A complex type is defined recursively as :

- (a) Any type predicate is a complex type.
- (b) If  $p_1, p_2, \dots, p_n$  are complex types then  $p(p_1, p_2, \dots, p_n)$  is a complex type (called a tuple type).
- (c) If  $p'$  is a type then  $p\{p'\}$  is a complex type (called a set type).

**Definition 2.2 : Complex Term**

A complex term is defined recursively as :

- (a) If  $t_1, t_2, \dots, t_n$  are simple or complex terms and  $p$  is a  $n$ -place type predicate, then  $p(t_1, t_2, \dots, t_n)$  is a complex term (called a tuple term).
- (b) If  $t_1, t_2, \dots, t_n$  are simple or complex terms and  $p$  is a unary type predicate, then  $p\{t_1, t_2, \dots, t_n\}$  is a complex term (called a set term).

A term  $t$  tagged explicitly with a type symbol  $p$ , as  $p(t)$ , is called a strongly typed term. The above definition requires complex terms to be strongly typed. For example, a typed term  $p\{q\{x\}\}$  is a legal NESTED\_DATALOG term, but neither  $\{x\}$  nor  $p\{x\}$  are legal with NESTED\_DATALOG since not strongly typed.

Note that a complex term may be represented using a graphical tree representation similar to that of [Bancilhon86], as illustrated with the registration complex fact in figure 1. The  $()$  nodes represent ordered tuples and the  $\{\}$  node represents sets. Leaves are simple terms. A depth-first traversal of the tree generates the complex fact. Figure 2 gives a representation of the complex type corresponding to the registration complex object. Note that leaves are now corresponding to atomic types (i.e., domains).

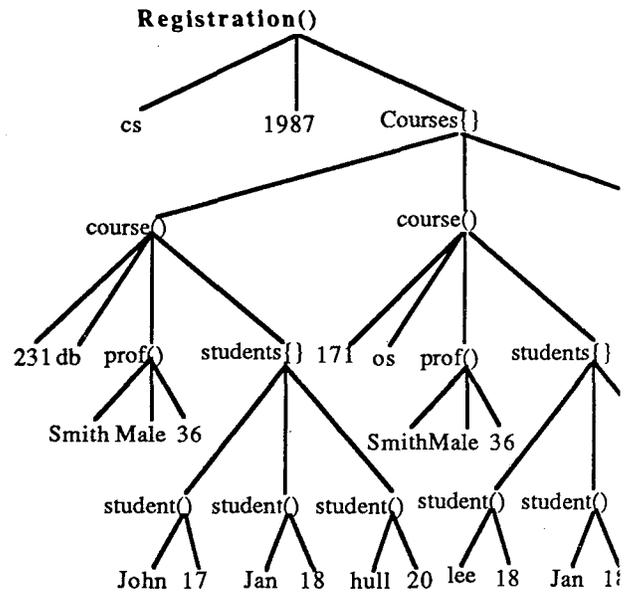


Figure 1 : A graphical representation of the registration complex object (partial view).

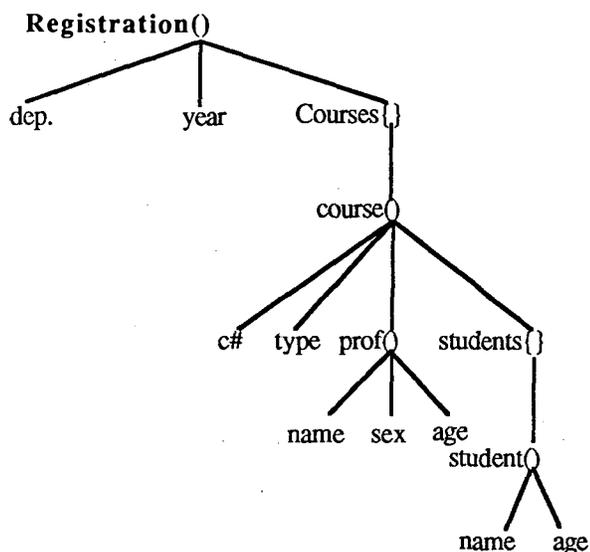


Figure 2 : A graphical representation of the registration complex type

With the notion of complex term, one can construct a set of syntactically well formed formulas (in short, formulas) as follows :

**Definition 2.3 : Formula**

- (1) If  $p$  is a type predicate or a comparison predicate and  $t_1, t_2, \dots, t_n$  are complex terms, then  $p(t_1, t_2, \dots, t_n)$  is an atomic formula.
- (2) Atomic formulas are well formed formulas.
- (3) If  $F1$  and  $F2$  are well formed formulas, so are  $F1, F2$ .

**Definition 2.4 : Rule**

A rule is defined as  $head \leftarrow body$ , where the body is a formula and the head is an atomic formula.

**Definition 2.5 : Program**

A program is a finite set of rules.

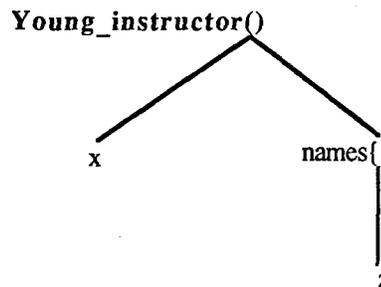
**Definition 2.6 : Query**

A query is a rule without a head, denoted as  $?body$ .

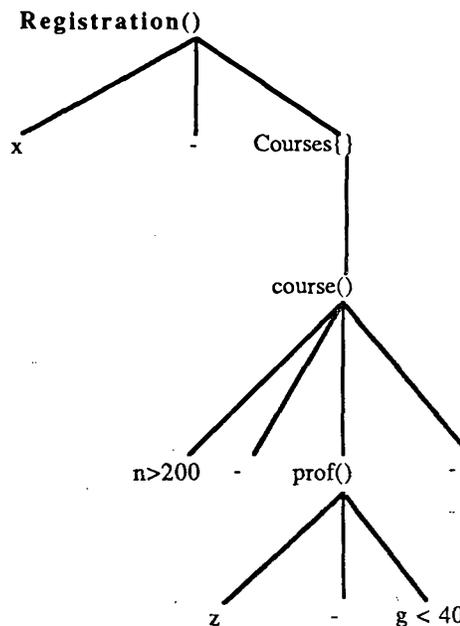
For example, using the registration complex type, one may define the rule :

$young\_instructor(x, names\{z\}) \leftarrow registration(x, -, courses\{course(n, -, prof(z, -, g, -)\}), n > 200, g < 40$

where the  $young\_instructor$  predicate as defined above gives the set of names of all the young professors (age  $< 40$ ) instructing courses such that (course\_number  $> 200$ ) in the department  $x$ . A rule can also be graphically represented as in figure 3, as a mapping of complex types to a new complex type.



(a) Complex head



(b) Complex body

Figure 3 : A graphical representation of a rule

**3. MAPPING COMPLEX TERMS TO FLAT TERMS**

As mentioned above, NESTED\_DATALOG is implemented using DATALOG on top of an enhanced relational model, called the **token object model**. In this paper, for reasons of conciseness, we do not define the semantics of NESTED\_DATALOG. Indeed, the semantics is the most natural one; for instance  $S\{1,2,3\}$  means that 1, 2 and 3 are elements of a set of type  $S$ . The query  $?S\{x, x \geq 2$  retrieves all elements of  $S$  greater than 2. Several papers already tried to define the semantics of a complex object rule language [Bancilhon86], [Abiteboul87], [Kuper87]. Our aim is not to define formally the language semantics, but to

study an implementation on top of a relational DBMS. The reader may consider that the language semantics is defined through its implementation, although it could be defined in other ways (e.g., by considering nested predicates as functions and by completing the rule program with unesting rules). Thus, we intend to precisely define the mapping of NESTED\_DATALOG programs to the DATALOG implementation model for their FOL based evaluation.

In the current section, we describe the representation of tuples and sets with the token object model. We also present the mapping from NESTED\_DATALOG terms to token object model terms.

### 3.1 Tuple and set Mappings

In general a complex object is constructed progressively from more primitive lower level objects; thus, it has a configuration hierarchy represented as a graph in the above examples. The representation of a complex object may refer other objects or be referenced by still more complex objects. To identify complex objects properly and uniquely is important both for maintaining the system consistency and for supporting the information referential sharing. Using surrogates [Maier83] or tokens [Woelk86] to represent abstractly an object with complex structure is beneficial from both implementation point of view and conceptualization point of view. In short, a token is an atomic object of a predefined type which uniquely identifies a complex object and stands for the whole configuration structure of the object. For simplicity and convenience, an atomic object needs not be associated with an additional token: It is identified by its own value.

The token object model is an implementation model for complex objects. It is composed of flat relations (i.e., 1NF relations) with tokens. To map complex objects to flat objects, we define the following three mappings.

#### Definition 3.1: Token Mapping

*The Token Mapping  $\tau$  maps an object  $O$  to its token  $\tau O$  (also denoted  $*o$ ) which is an atomic object of type token identifying the object  $O$ .*

Thus, mapping  $\tau$  simply gives the token of an object. This token belongs to an atomic type, the token type. As stated above, for simplicity and convenience, any atomic object  $O$  satisfies  $\tau O = O$ . As a token is an atomic object, we have  $\tau(\tau O) = O$ .

#### Definition 3.2: Tuple Mapping

*The Tuple Mapping  $\rho$  maps a type  $p$  tuple object  $O = P(O_1, \dots, O_n)$  to a token object  $\rho O$  defined as :*

$$\rho O = *P(\tau O, \tau O_1, \dots, \tau O_n).$$

#### Definition 3.3: Set Mapping

*The Set Mapping  $\sigma$  maps a type  $p$  set object  $O = P\{O_1, \dots, O_n\}$  to a set of token object  $\sigma O$  defined as:  $\sigma O = \{^+P(\tau O, \tau O_1), \dots, ^+P(\tau O, \tau O_n)\}$ .*

The three proposed mappings are rather straightforward :  $\tau$  gives the token of an object,  $\rho$  replaces a tuple by a tuple of tokens containing the tuple reference and references in place of complex objects,  $\sigma$  expands a set as a relation giving the token of the set for each element of the set represented by its token (or its value, which is also the token, in case of an atomic object). In the following, we shall denote a token with a minuscule letter preceded by a star for clarity. Also note that predicates resulting from tuple mapping are prefixed by a star while predicates resulting from set mapping are prefixed by +. This will be useful later in this paper.

### 3.2 Mapping Complex Terms to Token Object Terms

The mapping of facts from NESTED\_DATALOG to the token object model is essentially a replacement of the complex objects by the corresponding token objects. It may be performed in a bottom-up manner, starting from the innermost predicates. In general, each tuple object  $p(T)$  generates a token predicate  $*p(\tau T, T)$  (i.e., tuple mapping is applied) and is replaced by the token  $\tau T$  in the remaining configuration hierarchy. Each set object  $p\{S\}$  where  $S = \{s_1, \dots, s_n\}$  generates a set of token predicates  $^+p(\tau S, s_1), \dots, ^+p(\tau S, s_n)$  (i.e., set mapping is applied) and is replaced by the token  $\tau S$  in the remaining configuration hierarchy.

More generally, let  $x$  be a complex term of NESTED\_DATALOG and  $u$  be a set of DATALOG terms, the mapping :

$$\omega_{\mathcal{B}} : x \rightarrow u$$

is called a **term rewriting transformation**. Term rewriting may be defined as follows.

#### Definition 3.4 : Term rewriting

*Set  $\Omega_{\mathcal{B}}$  of term rewriting transformations defined recursively as :*

- (a)  $v \rightarrow v \in \Omega_B$  where  $v$  is a constant, a symbol or a filler;
  - (b) if  $v_1 \rightarrow u_1, \dots, v_n \rightarrow u_n \in \Omega_B$ , then  $P(v_1, \dots, v_n) \rightarrow *P(*p, u_1, \dots, u_n) \in \Omega_B$ ;
  - (c) if  $v \rightarrow u \in \Omega_B$ , then  $P\{v\} \rightarrow +P(*p, u) \in \Omega_B$
- where  $*p$ 's are token variables.

A term rewriting is valid if all the token variables introduced are distinct.

From a complex term, term rewriting can be applied in a bottom up fashion, step by step unquoting the expression from the inner level to the outer level, while generating lists of single level predicates from the left to the right. The final list of predicates is yielded by the concatenation of all lists.

We now give an example.

Term rewriting is applied to :  
 registration(x, -, courses { course (n, -, prof (z, -, g), -) } ).  
 The stepwise results of complex term rewriting (innermost first) is :

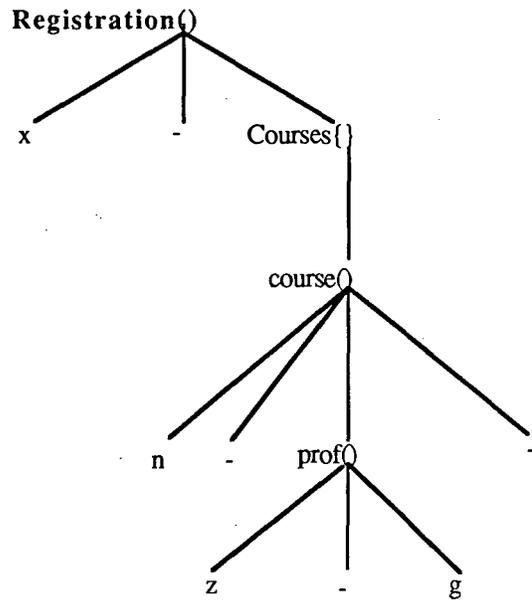
**step 1 :**  
 registration (x, -, courses { course (n, -, \*p, -) } )  
 with the following DATALOG predicate generated:  
 \*prof(\*p,z,-,g)

**step 2 :**  
 registration (x, -, courses { \*c } )  
 with the following DATALOG predicate generated:  
 \* course (\*c,n,-,\*p,-)

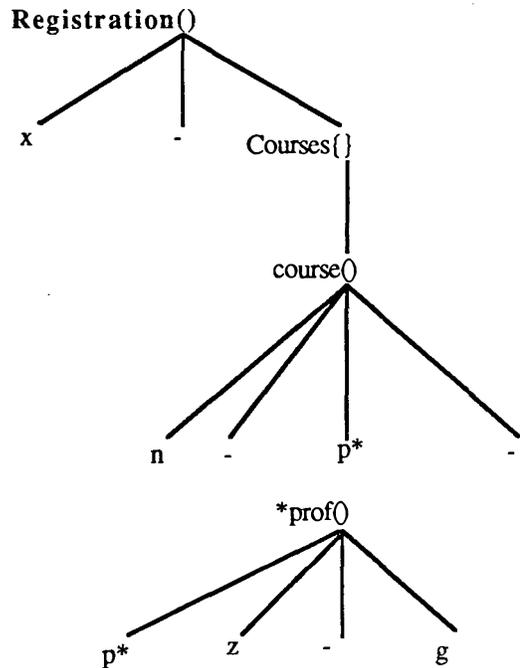
**step 3,4 :**  
 registration (x, -, \*s )  
 with the following DATALOG predicates generated:  
 +courses (\*s,\*c)  
 \*registration (\*r,x, -, \*s )

The four steps are illustrated in figure 4. Note that the transformation is a progressive reduction of the complex object tree from the leaves: Complex object sub-trees are progressively extracted and replaced by tokens which refer to them. At the last step, we introduce a token variable (i.e., \*r) to be consistent with possibly other rules in which registration can be nested. This could be avoided if registration was known as being in all rules a top level predicate.

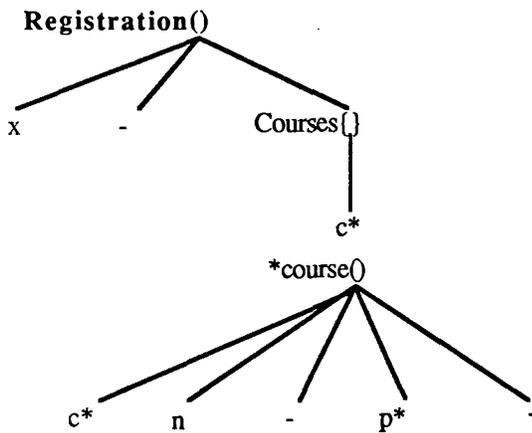
**Step 1 :**  
 The complex term :



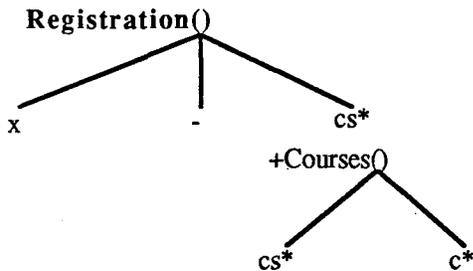
is rewritten as :



**Step 2 :**  
 The remaining complex term Registration() is rewritten as :



**Step 3 :**  
The remaining complex term **Registration()** is rewritten as :



**Figure 4 :** Complex term rewriting as a tree reduction

Simple terms are directly rewritten without transformations. Thus, the NESTED\_DATALOG rule with simple head :

young\_instructor (x, z) ←  
registration (x, -, courses {course ( n, -, prof (z, -, g), -  
)), n > 200, g < 40  
is mapped to :

young\_instructor (x, z) ←  
\*registration (\*r,x, -, \*s), +courses (\*s, \*c),  
\*course (\*c, n, -, \*p, -), \*prof (\*p, z, -, g),  
n > 200, g < 40.

which is pure DATALOG. Complex term rewriting is sufficient to map rules with simple heads. We study the case of complex heads in the next section.

## 4. COMPLEX HEADS AND FURTHER MAPPINGS

### 4.1 Typing with NESTED\_DATALOG

NESTED\_DATALOG is a strongly typed language. The mapping from a NESTED\_DATALOG fact or rule to the set of DATALOG clauses with tokens

essentially consists in the conversion of objects to flat tuples connected by tokens and the conversion of types to predicates, therefore transforming all the nested terms into flat predicates. Indeed, to have a NESTED\_DATALOG fact or rule to be computable based on the token object model requires the converted set of DATALOG clauses to be fully predicated, and to have the resulted set of DATALOG clauses to be fully predicated requires that the original NESTED\_DATALOG fact or rule to be **strongly typed**.

For example, a typed NESTED\_DATALOG term  $P(Q\{R\{x\}\})$  can be mapped using the term rewriting definition to the conjunction of DATALOG clauses with tokens  $*P(*q), +Q(*q,*r), +R(*r,x)$ . However, neither  $\{\{x\}\}$  nor  $P(\{x\})$  can be mapped to a set of fully predicated DATALOG clauses with tokens, through the mapping rules given above, since they are **not strongly typed**. This is why they are not legal NESTED\_DATALOG terms and cannot be evaluated on the DATALOG framework with tokens.

### 4.2 The problem of complex heads

Using complex heads in rules is necessary to restructure complex objects in other complex objects. However, mapping complex heads to flat predicates turns out to be a tedious task. Let us give three simple examples to show the problems (denoted (a) and (b) below) which arise :

(1) **Tupling :**

$P(x,Q(y)) \leftarrow B(x,y)$

Complex term rewriting applied to the head leads to the rule :

$*P(x,*q), *Q(*q,y) \leftarrow B(x,y)$

(2) **Nesting :**

$P(x,Q\{y\}) \leftarrow B(x,y)$

Complex term rewriting applied to the head leads to the rule :

$*P(x,*q), +Q(*q,y) \leftarrow B(x,y)$

(3) **Reconstruction :**

$R(S(x),y) \leftarrow P(x,Q\{y\})$

Complex term rewriting applied to the body and the head yields the rule :

$*R(*p,y), *S(*p,x) \leftarrow P(x,*q), +Q(*q,y).$

(a) Token variables appear in the transformed head which are not defined in the body. Thus, tokens have to be generated to identify either tuples or sets. The case of tupling is simple : It is possible to generate the head token by generating a token for certain tuples in a body predicate. To generate tokens, we introduce special predicates denoted  $TOKEN_n(*t, t_1, t_2, \dots, t_n)$  which label every ordered tuple  $(t_1, t_2, \dots, t_n)$  of n attributes with a

token \*t. Two identical tuples are labeled with the same token. For instance, in example (1), we can rewrite the transformed rule as :

$$*P(x,*q),*Q(*q,y) \leftarrow B(x,y), \text{TOKEN2}(*q,x,y)$$

In the case of sets, the generation of tokens is more difficult as the set token must be identical for all elements of a given set. Thus, tokens have to be generated according to the nesting variables. For instance, in example (2), we can rewrite the transformed rule as :

$$*P(x,*q),+Q(*q,y) \leftarrow B(x,y), \text{TOKEN1}(*q,x)$$

(b) Transformed rules are not anymore DATALOG rules as they include several predicates in the head. However, they can be split in several Horn clauses as tokens keep the link between the separately generated heads. For instance, example (1) will give the two DATALOG clauses :

$$*P(x,*q) \leftarrow B(x,y), \text{TOKEN2}(*q,x,y)$$

$$*Q(*q,y) \leftarrow B(x,y), \text{TOKEN2}(*q,x,y)$$

while example (2) will give the two DATALOG clauses:

$$*P(x,*q) \leftarrow B(x,y), \text{TOKEN1}(*q,x)$$

$$+Q(*q,y) \leftarrow B(x,y), \text{TOKEN1}(*q,x)$$

Let us now define more precisely the concept of token generator and how we propose to use token generators to handle complex heads.

#### Definition 4.1 : Token generators

*Special system predicates denoted  $\text{TOKEN}_n(*t_1,t_2,\dots,t_n)$  which generates a token for each tuple  $(t_1,t_2,\dots,t_n)$ , two tuples having same values giving the same token.*

Using token generators, it is possible to map NESTED\_DATALOG rules to DATALOG rules with tokens. The mapping can be sketched as follows :

(i) Rewrite each complex term in the rule as simple terms with tokens using term rewriting as defined in section 4.

(ii) For each token variable which appears in the head and not in the body, add a token generator to the rule body. The arguments of the token generator predicate are the generated token variable followed by the ordered list of variables which appear in a head predicate prefixed by a star (\*) containing the token variable. It may appear that no variables appear as arguments ; in that case, a special new token is simply generated to identify a set value. It may also appear that one wants to label with a token a tuple which already exists labeled with a token in the rule body. In that case, the token generator is not

necessary; it is sufficient to rename the token variable in the head as in the rule body.

(iii) Split multiple head rules by duplicating the rule body for each simple head.

Using the previous mapping rules to generate the  $\text{TOKEN}_n$  predicates, NESTED\_DATALOG programs can be compiled in DATALOG programs. When running the DATALOG program a few problems may appear which are examined below.

### 4.3 Variable Scope of NESTED\_DATALOG and Extended Reasoning

In pure DATALOG, there is only one sort of variables, the atomic variables. In certain DATALOG-like languages with sets, such as LPS [Kuper87], there are two sorts of variables, the atomic variables and the set variables. In NESTED\_DATALOG, a variable can represent a complex term. In principle, there is no need to restrict the scope of variables; they can be atomic, or mutually nested tuples and sets of any order. In a NESTED\_DATALOG query, if a variable is an atomic one, the answer to the query under the DATALOG with token program will return the actual value as the substitution to the variable. However, if a variable is a non-atomic one, the normal query processing terminates with a token for the variable returned.

For example, let us consider the NESTED\_DATALOG fact :

$$R(c, Q(P(a, 1), P(b, 2)))$$

which is transformed to the following clauses of DATALOG with tokens :

$$*P(*p_1,a,1)$$

$$*P(*p_2,b,2)$$

$$+Q(*q_1,*p_1)$$

$$+Q(*q_1,*p_2)$$

$$*R(*r_1,c,*q_1)$$

The following NESTED\_DATALOG query with an atomic variable x :

$$S(x) \leftarrow R(c, Q\{P(x, 1)\})$$

is transformed into the query of DATALOG with tokens

$$S(x) \leftarrow *R(*r,c,*q),+Q(*q,*p),*P(*p,x,1)$$

and has the answer  $x = a$ .

However, the following NESTED\_DATALOG query with a set component variable x :

$$S\{x\} \leftarrow R(c, Q\{x\})$$

is transformed into the query of DATALOG with tokens

$$+S(*s,x) \leftarrow *R(*r,c,*q),+Q(*q,x),\text{TOKEN0}(*s)$$

and has the answer  $x = \{*p_1, *p_2\}$ , which is just a set of tokens. If tokens are made transparent to users such an answer may not be considered as the appropriate termination of the query processing.

To solve this problem we have developed the notion called **Extended Reasoning**, that is, if the query processing turns out to an answer with tokens involved, those tokens will be replaced step by step by their associated values, until no token occurs in the derived answer. Thus the above query will have the final answer :  $x = \{P(a, 1), P(b, 2)\}$ .

The extended reasoning is handled automatically by the system and need not be expressed explicitly in the user's program. It includes the following steps (we suppose that tokens form a special type of constants which can be recognized by the system; remember that every constant is typed) :

- (1) For each token \*t occurring in the answer, search the token predicates \*g(\*t,u), where g is any predicate symbol. Then replace \*t by u.
- (2) If u is still a token or a construct including tokens, do (1) again for each token appearing in u; otherwise, return g(u) as the replacement of \*t in the final answer.

## 5. CONCLUSION

In this work, we try to accommodate two basic requirements : A natural style of complex object rule language which represents hierarchical structures and a first order logic framework on which the consistent reasoning with complex objects is performed. Thus, from theoretical point of view, we propose a natural non-1NF rule framework that can be mapped to the classical 1-NF rule framework. We formally and precisely defined the necessary mappings. From a practical point of view, that demonstrates the possibility to support engineering applications on top of relational systems. The performance issue is a question for further studies.

In summary, we started with describing a natural rule language called **NESTED\_DATALOG** for dealing with complex objects and supporting the deductive retrieval and reconstruction of nested predicates. With introducing the Token Object Model, we show that it is possible to map **NESTED\_DATALOG** to **DATALOG** on top of a relational DBMS supporting the token concept. By starting with **NESTED\_DATALOG** and studying how hierarchically structured facts and rules can be converted to a set of "flat" clauses for the FOL-based reasoning, interesting properties of **NESTED\_DATALOG** programs can be inferred. For example, properties such as safety and stratification could be studied. To go further along this line will be a significant future work.

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